

Yesterday: "Symbolic Reasoning"

Background: Philosophical logics, mathematical logics, model theory aspects: human reasoning about properties of the logic).

Each logic, and thus also First-Order Logic provides a framework that can be used for symbolic reasoning:

FOL Formulas are strings, FOL reasoning are algorithms that work on their parse trees.

=> symbolic reasoning: all about Syntax, not Semantics

Formulas are evaluated wrt. first-order-logic structures/interpretations

Syntax: the symbols used for writing formulas:

* logical symbols: \wedge, \exists, \dots

* variables: x, y, \dots

* depending on the application: predicate symbols and function symbols, "signature" Σ

for mondial: $\Sigma = \{\text{Country, City, name, hasCapital, ...}\}$

FOL Structure: $\mathcal{S} = (I, \mathcal{D})$

\mathcal{D} is the domain ... the things in the real world.

I maps the symbols from Σ to the domain ...

Example: our "real-world-application" contains a (green) frog, and strings and numbers:

$\mathcal{D} = \{ \text{🐸} \} \cup \text{Strings} \cup \text{Numbers} \dots$

Signature to talk about the frog and its properties: (1-ary and 2-ary predicates and constant symbols)

$\Sigma = \{ \text{Frog}/1, \text{Green}/1, \text{name}/2, \text{bob}/c0 \}$

Interpret the symbols in OUR structure/model \mathcal{S} (=current situation):

$I(\text{bob}) = (\text{🐸})$ (an element from \mathcal{D})

$I(\text{name}) = \{ (\text{🐸}, \text{"Bob"}), \dots \}$ (a set of 2-tuples over \mathcal{D})

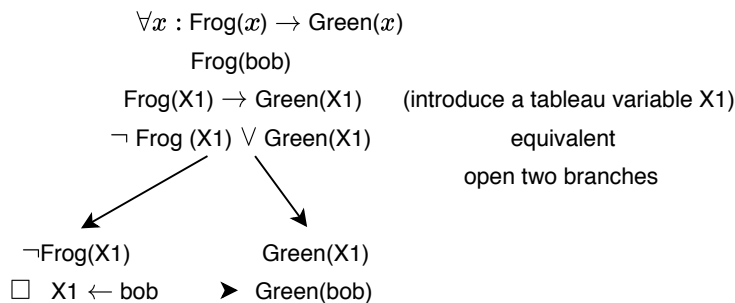
$I(\text{Frog}) = \{ (\text{🐸}), \dots \}$ (a set of 1-tuples over \mathcal{D})

Knowledge base \mathcal{K} : all frogs are green.

$\forall x : \text{Frog}(x) \rightarrow \text{Green}(x)$

Our \mathcal{S} must be a model of \mathcal{K} :

Tableau calculus: what can we derive?



=> conclusion by reasoning: bob must be green in our \mathcal{S}

=> $I(\text{Green}) \supseteq I(\text{bob})$

$I(\text{Green}) \supseteq \{ (\text{🐸}) \}$

I practically is a database, containing unary and binary tables:

(note: DB is only on the syntax level, so bob <-> 🐸)

name	
bob	"Bob"
:	:

Frog
bob

(the constant bob/c0 is like an object identifier)