

# **A General Language for Evolution and Reactivity in the Semantic Web**

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# Motivation and Goals

- Description of behavior *in* the Semantic Web
- semantic description *of* behavior

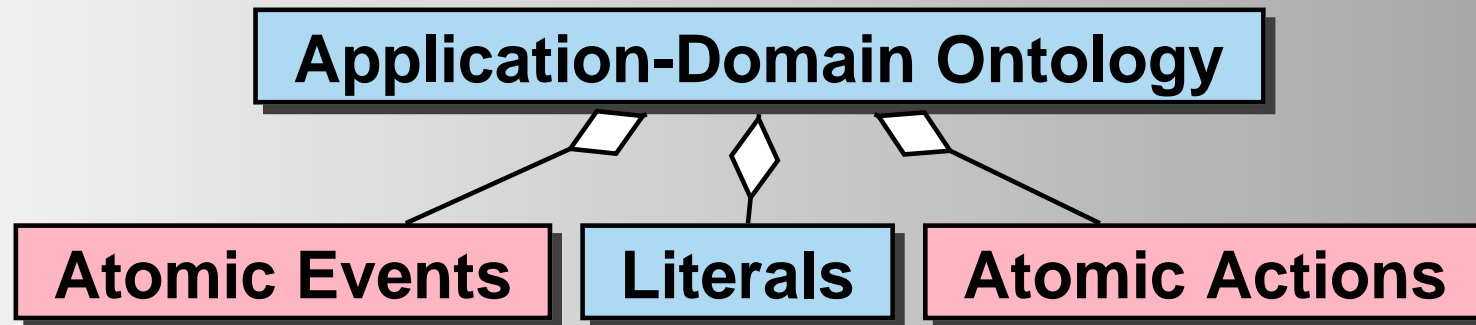
## Scope

- behavior of *individual* nodes (updates + reasoning)
- *cooperative* behavior and evolution of the Web (local behavior + communication)
- different abstraction levels and languages

⇒ use **Event-Condition-Action Rules** as a well-known paradigm.

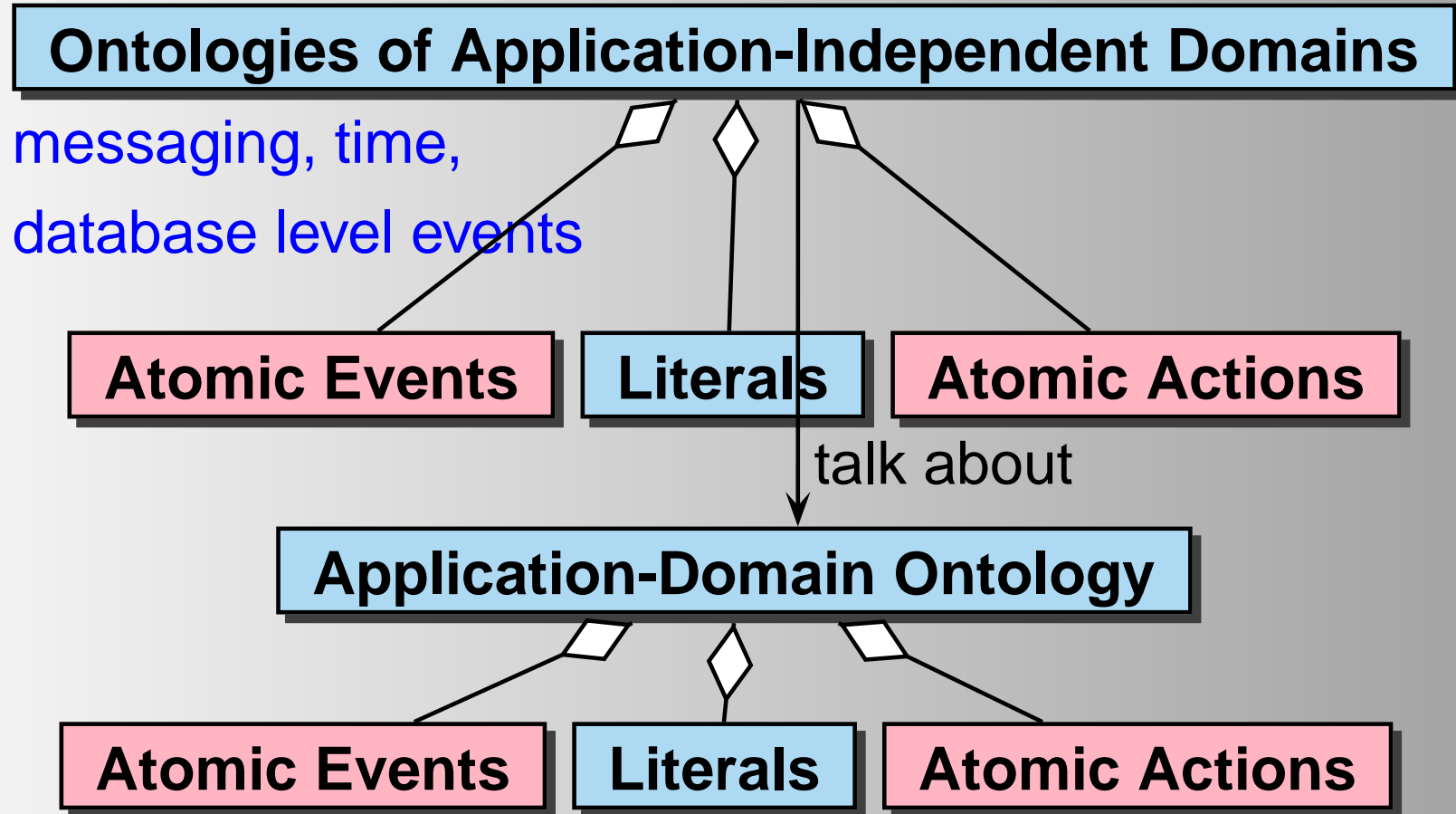
⇒ ontologies must also describe actions and events.

# Ontologies including Dynamic Aspects



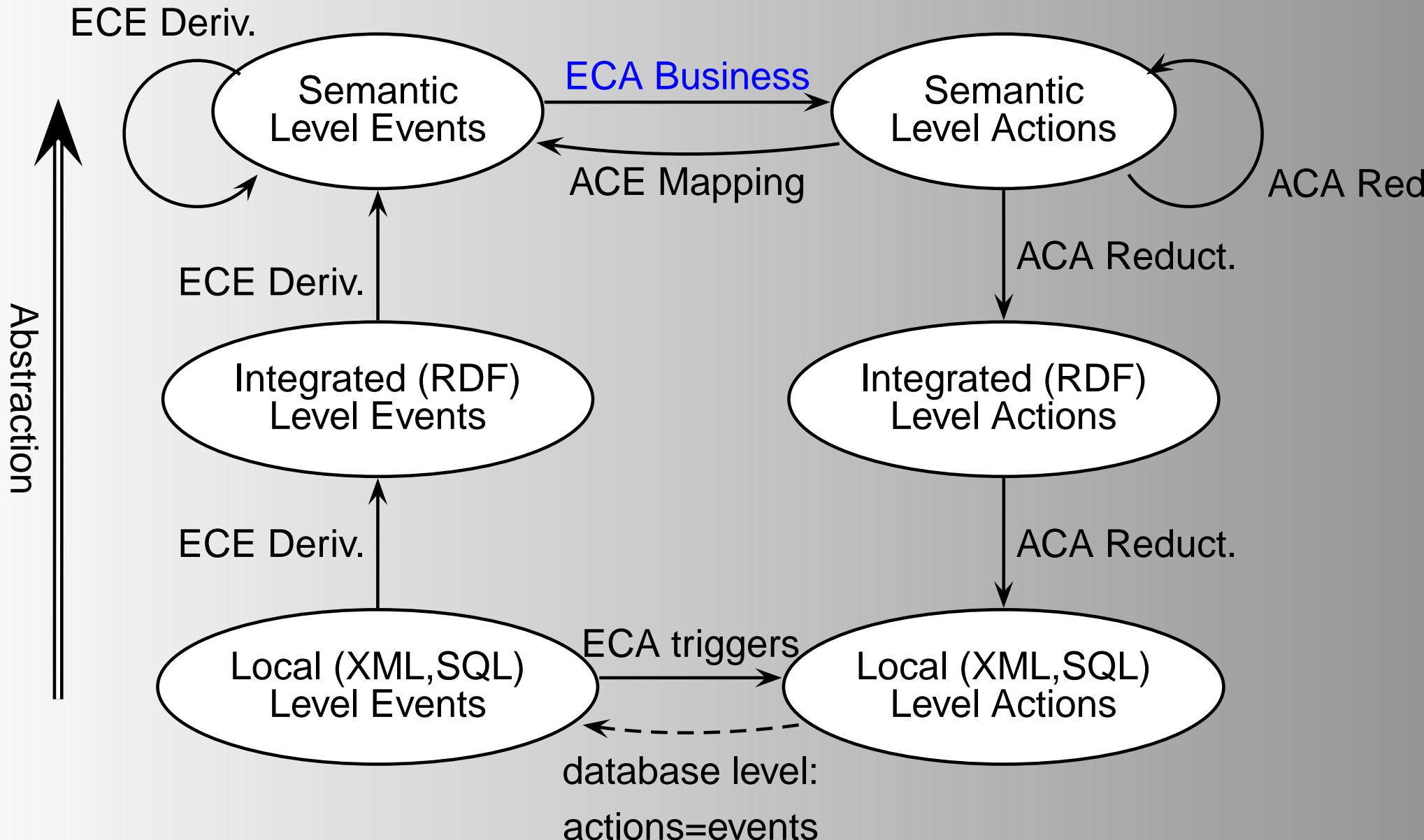
- correlate actions, state, and events

# Ontologies including Dynamic Aspects



● correlate actions, state, and events

# Abstraction Levels and Types of Rules



# Sample Rule on the XML Level

- reacts on an event in the XML database
- here: maps it to an event on the RDF level
- actually an *ECE derivation rule*

```
ON INSERT OF department/professor
let $prof:= :NEW/@rdf-uri,
    $dept:= :NEW/parent::department/@rdf-uri
RAISE RDF_EVENT(INSERT OF has_professor OF department)
with $subject:= $dept, $property:=has_professor, $object:=$prof;
```

# Sample Rule on the RDF Level

- reacts on an event on the RDF view level
- here: maps it to an event on the OWL level
- again an *ECE derivation rule*

```
ON INSERT OF has_professor OF department
% (comes with parameters $subject=dept,
%   $property:=has_professor and $object=prof)
% $university is a constant defined in the (local) database
RAISE EVENT
(professor_hired($object, $subject, $university))
```

... which is then an event of the domain ontology.

# Analysis of Rule Components

... have a look at the clean concepts:

“On Event **check Condition** and then do **Action**”

- **Event**: specifies a rough restriction on what *dynamic* situation probably something has to be done.  
Collects some parameters of the events.
- **Condition**: specifies a more detailed condition, including *static* data if actually something has to be done.  
⇒ evaluate a ((Semantic) Web) query.
- **Action**: actually *does* something.

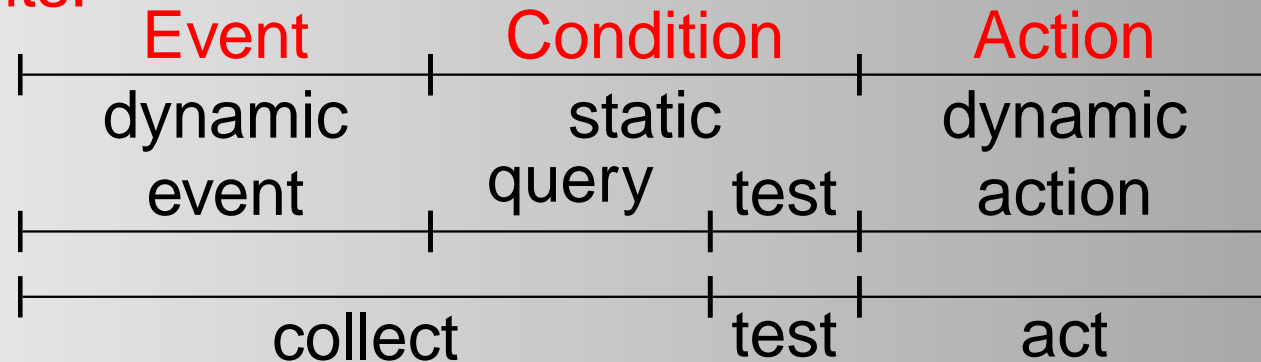
## Example

“if a flight is offered from FRA to LIS under 100E and I have no lectures these days then do ...”



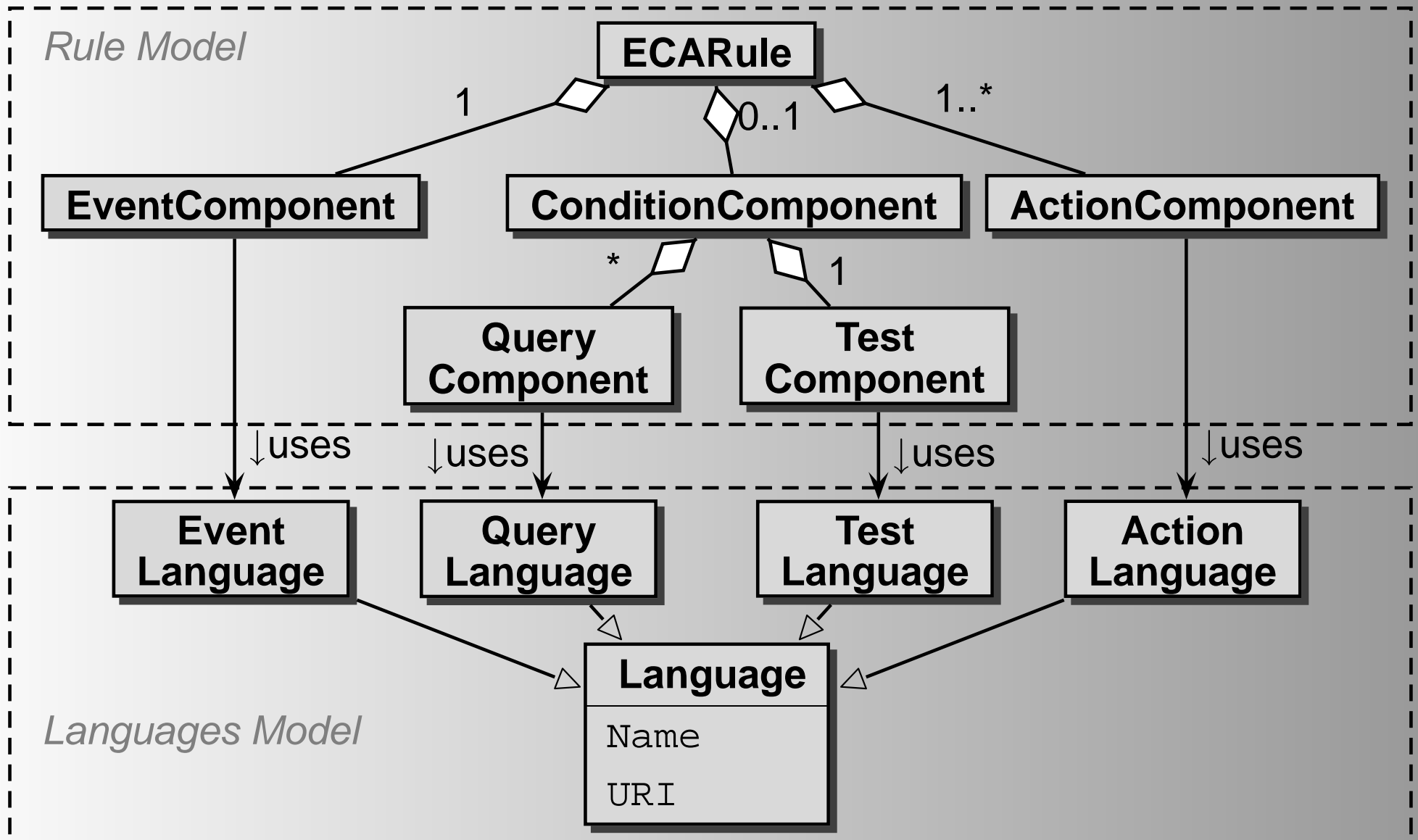
# Clean, Declarative “Normal Form”

## Rule Components:



- **E**vent: detect just the dynamic part of a situation,
- **Q**uery: then obtain additional information by a query,
- **T**est: then evaluate a *boolean* condition,
- **A**ction: then actually do something.
- Component sublanguages: heterogeneous
- Communication between components: **logical variables**

# Modular ECA Concept: Rule Ontology



# Rule Markup: ECA-ML

**!ELEMENT rule (event,query\*,test?,action<sup>+</sup>) >**

**eca:rule** *rule-specific attributes*>

**<eca:event** *identification of the language* >  
*event specification, probably binding variables*

**</eca:event>**

**<eca:query** *identification of the language* >     <!-- there may be several queries -->  
*query specification; using variables, binding others*

**</eca:query>**

**<eca:test** *identification of the language* >  
*condition specification, using variables*

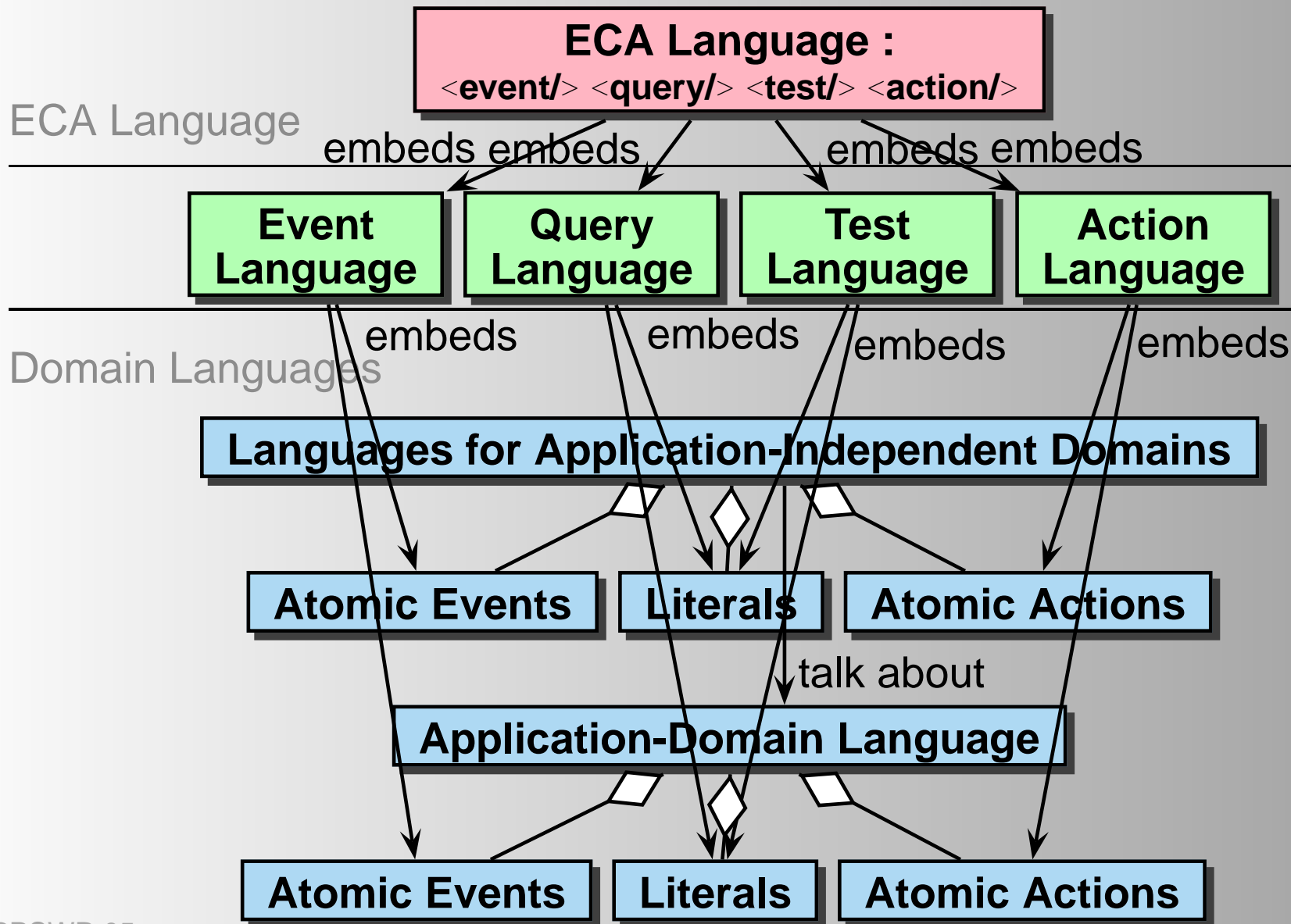
**</eca:test>**

**<eca:action** *identification of the language* >     <!-- there may be several actions -->  
*action specification, using variables, probably binding local ones*

**</eca:action>**

**/eca:rule>**

# Embedding of Languages



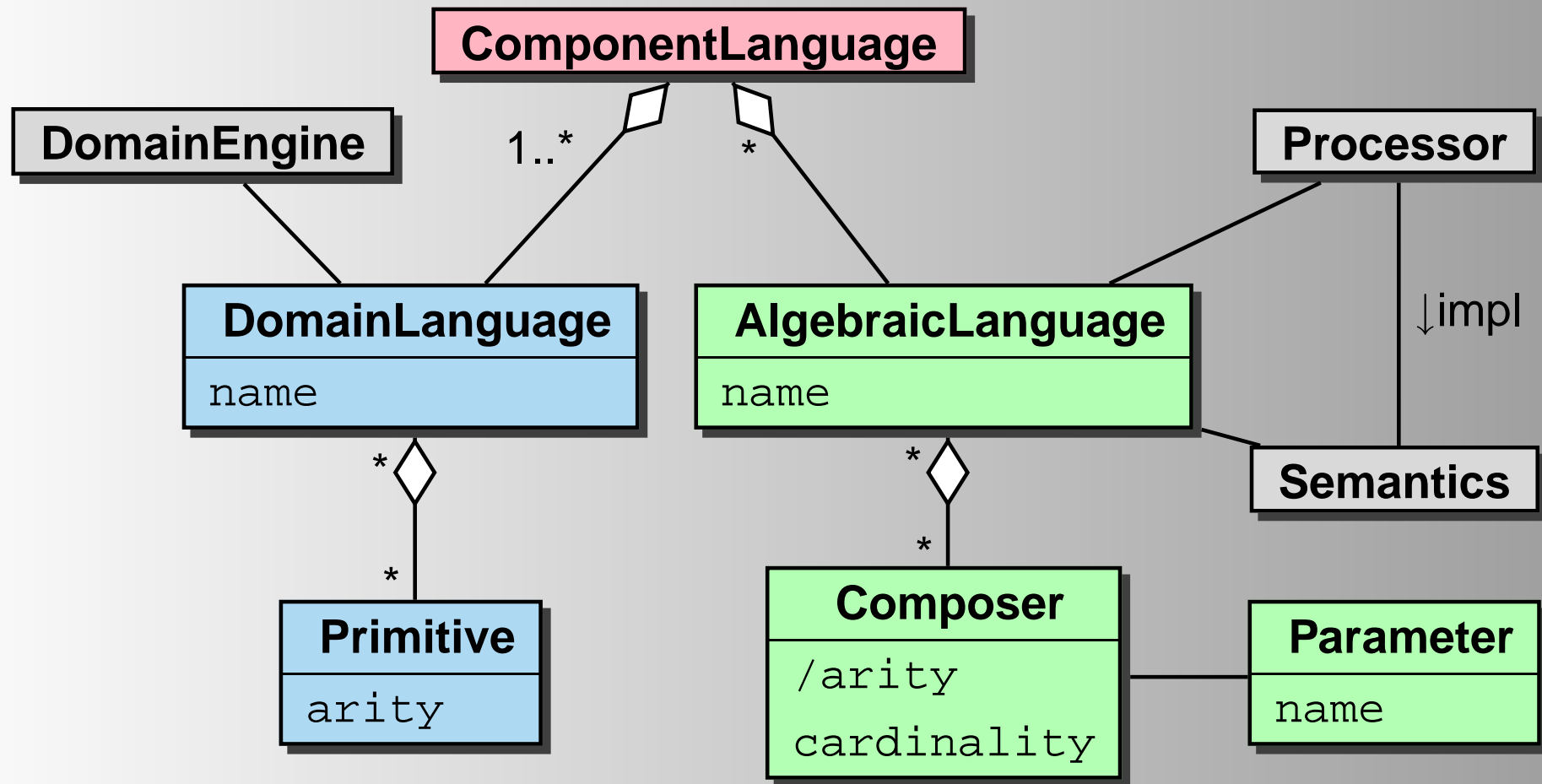
# Sublanguages: Algebraic Languages

- Domains specify atomic events, actions and literals

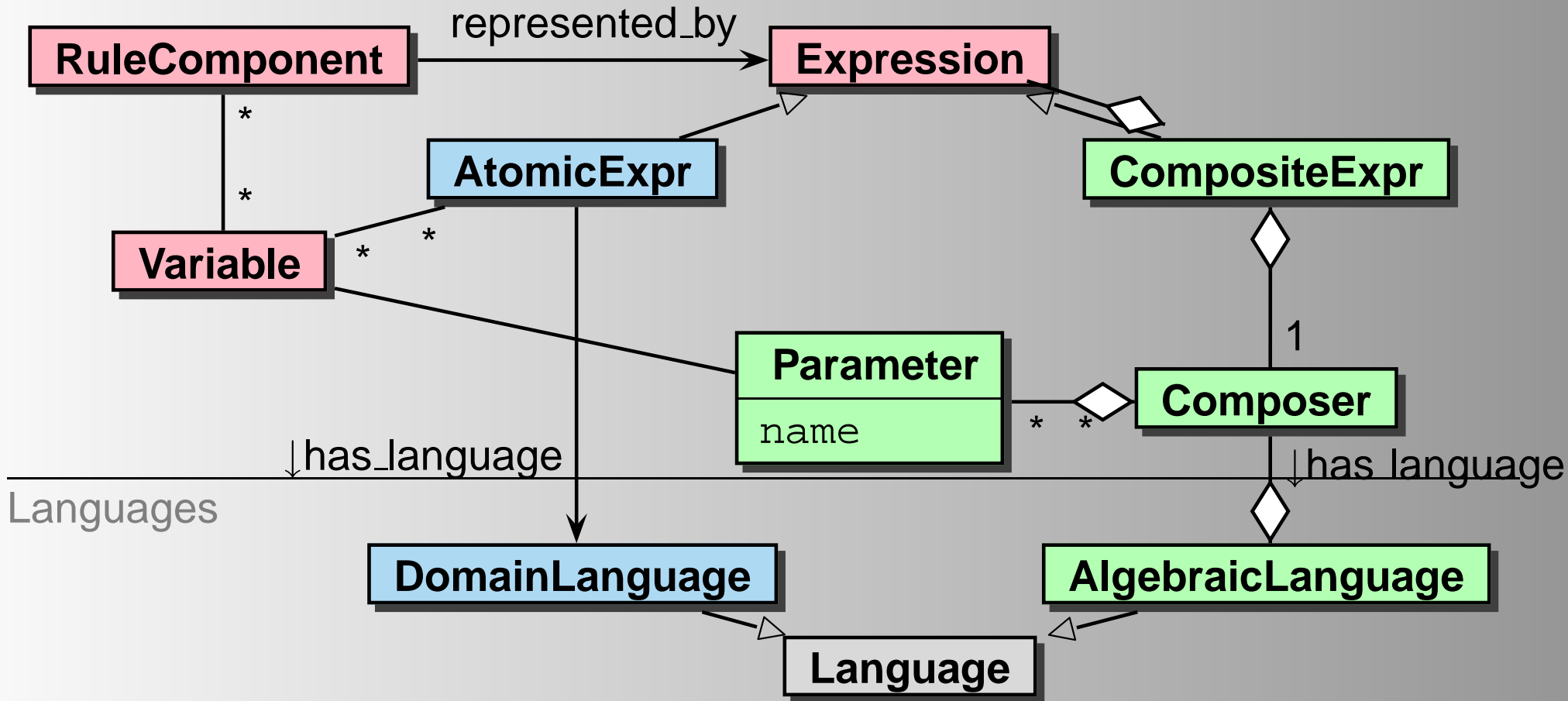
## Algebraic Languages

- Event algebras: composite events
  - (when)  $E_1$  and some time afterwards  $E_2$  (then do  $A$ )
  - (when)  $E_1$  happened and then  $E_2$ , but not  $E_3$  after at least 10 minutes (then do  $A$ )
  - well-investigated in Active Databases (e.g. SNOOP).
- algebraic query languages (e.g. SQL, XQuery)
- tests: boolean algebra
- Process algebras (e.g. CCS)

# Algebraic Sublanguages



# Syntactical Structure of Expressions



- as operator trees: “standard” XML markup of terms
- RDF markup as languages
- every expression can be associated with its language

# Event Component: Event Algebras

- a composite event is detected when its “final” subevent is detected:

$$(E_1 \nabla E_2)(x, t) \quad :\Leftrightarrow \quad E_1(x, t) \vee E_2(x, t) ,$$

$$(E_1; E_2)(x, y, t) \quad :\Leftrightarrow \quad \exists t_1 \leq t : E_1(x, t_1) \wedge E_2(y, t)$$

$$\neg(E_2)[E_1, E_3](t) \quad :\Leftrightarrow \quad \text{if } E_1 \text{ and then a first } E_3 \text{ occurs,} \\ \text{without occurring } E_2 \text{ in between.}$$

- “join” variables between atomic events
- “safety” conditions similar to Logic Programming rules
- **Result:**
  - the sequence that matched the event
  - optional: additional variable bindings



# Query Component

... obtain additional information:

- local, distributed, OWL-level

- **Result:**

  - the answer to the query

  - optional: additional variable bindings

## Condition and Action Component

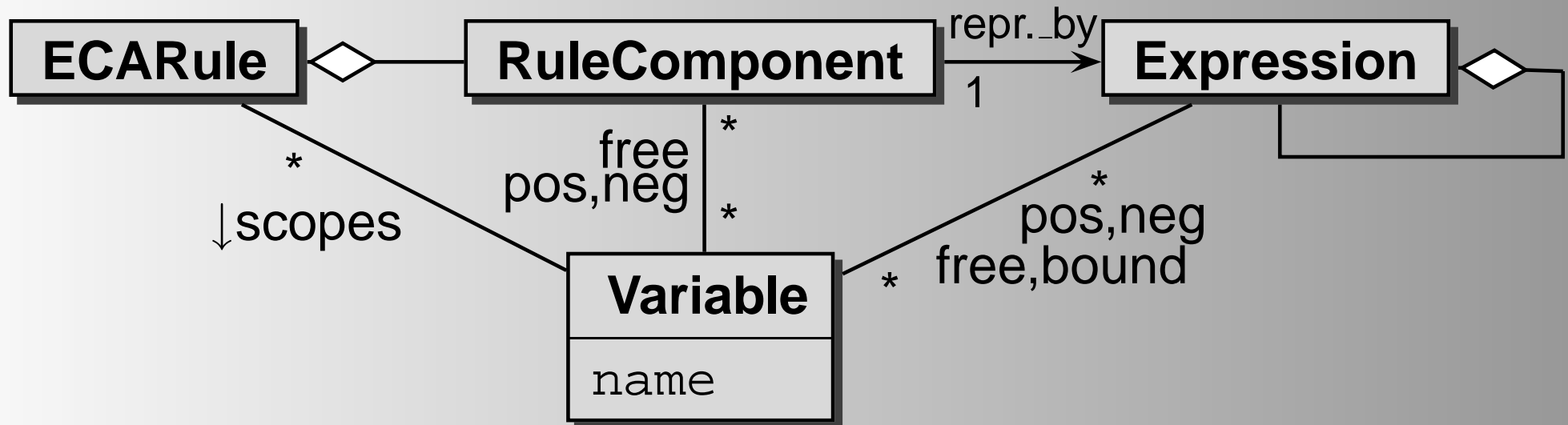
- Condition: check a boolean condition (including predicates of the application domain),
- Action: do something by using the variable bindings.

# Subconcepts and Sublanguages

- different languages, different expressiveness/complexity
- common structure: algebraic languages
- e/q/t/a subelements contain a language identification, and appropriate contents
- embedding of languages according to language hierarchy:
  - algebraic languages have a natural term markup.
  - every such language “lives” in an own namespace,
  - domain languages also have an own namespace,
- (sub)terms must have a well-defined result.

# Rule Semantics

- Deductive rules: variable bindings  $\text{Body} \rightarrow \text{Head}$
- communication/propagation of information by *logical variables*:  
 $E \xrightarrow{+} Q \rightarrow T \ \& \ A$
- safety as usual ...



# Binding Variables in the Collect Part

concerns: (Composite) Events and Queries

- to values, XML fragments, RDF fragments, and (composite) events
- Logic Programming (Datalog, F-Logic): binding variables by patterns.  
proposal: markup of E and Q languages uses XSLT-style  
<variable name="*var-name*"> and *\$var-name*
- functional style (SQL, OQL, XQuery): expressions return a value/fragment.  
⇒ must be bound to a variable to be kept and reused  
proposal:  
<variable name="*var-name*">*event-spec*</variable>

# Sample Markup (Event Component)

```
<eca:rule xmlns:uni="...">
  <eca:variable name="theSeq">
    <eca:event xmlns:snoop="..."
      <snoop:sequence>
        <eca:atomic-event>
          <uni:reg_open subject="$Subj"/>
        </eca:atomic-event>
        <eca:atomic-event>
          <uni:register subject="$Subj" name="$Name"/>
        </eca:atomic-event>
      </snoop:sequence>
    </eca:event>
  </eca:variable>
  :
</eca:rule>
```

binds variables:

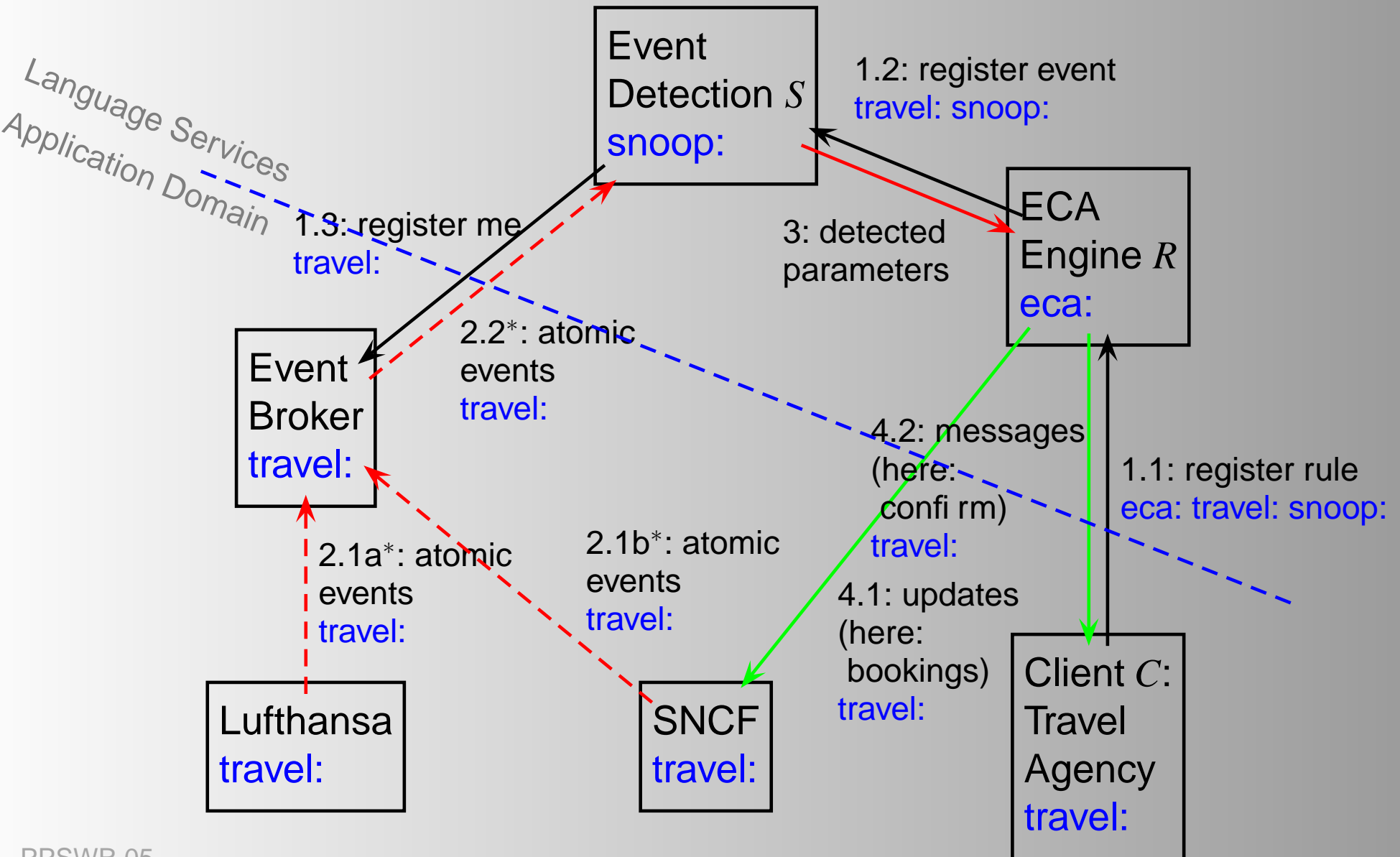
- Subj, Name: by matching
- theSeq returns the sequence of events that matched the pattern

# Engines – Service-Based Architecture

## Language Processors as Web Services:

- ECA Rule Execution Engine employs other services for E/Q/T/A parts:  
nodes register their rules at the engines; processing is done by the engine
- dedicated services for each of the event/action languages  
e.g., composite event detection engines
- dedicated services for domain-specific issues:  
raising and communicating events, predicates,  
executing actions/updates
- query languages often implemented directly by the Web  
nodes (portals and data sources)

# Architecture



# Summary

- unified & flexible Semantic-Web-based framework for specifying behavior
- languages of different expressiveness/complexity
- describe events and actions of an application within its RDF/OWL model
- architecture: functionality provided by specialized nodes



# Publications & Details

- [REVERSE I5-D4](#): “Models and Languages for Evolution and Reactivity”: Everything + examples
- PPSWR05: preliminary workshop paper
- ODBASE05: ontology of rules, rule components and languages, and the service-oriented architecture
- RuleML05: languages and their markup, communication and rule execution model